

Dynamic Interactive Initial Proposal

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IDEA - 1



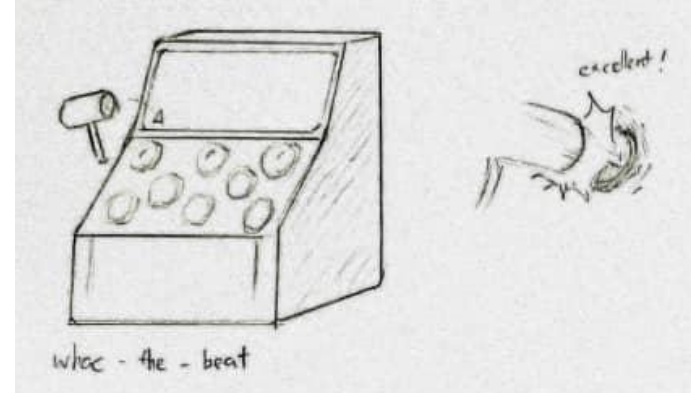
Whack-A-Mole

+



Tap Tap

- Whack-a-mole + Tap Tap
- Instead pop-out mole, replace lights & effects
- Player needs to hit the button that lights up
- Each hit will form a music note
- When done right, music notes will flow nicely



Core Experience

Player will feel **excited** to play a unique music instrument

Player will be focused on keeping the music flow smoothly

IDEA - 2

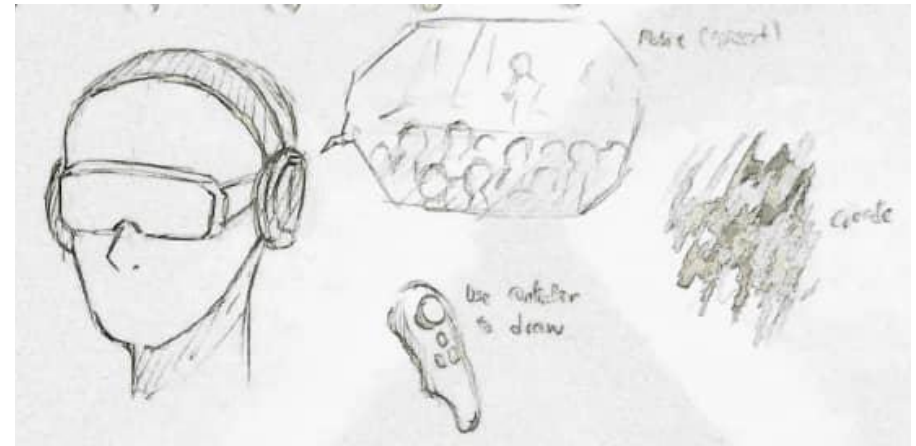


VR



Art

- Played in a VR (Self-Made) or small screen
- Feel the concert (listen)
- Visualize the feel of it with colors
- Can interfere with environment with gesture or controller
- Create your piece of art



Core Experience

Player gets to appreciate music more since now they can **enjoy** concerts in a different way and have fun being **creative**

IDEA - 3

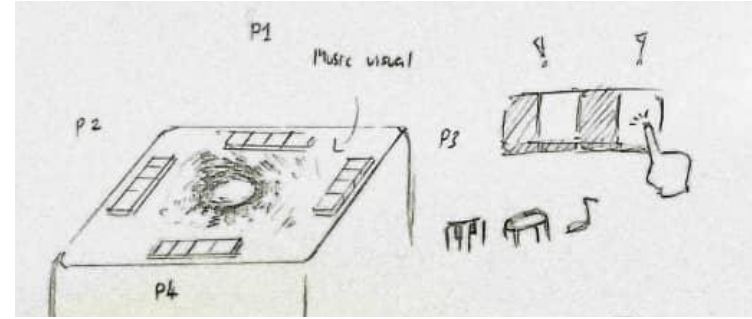


Multiple Players



Tap Tap

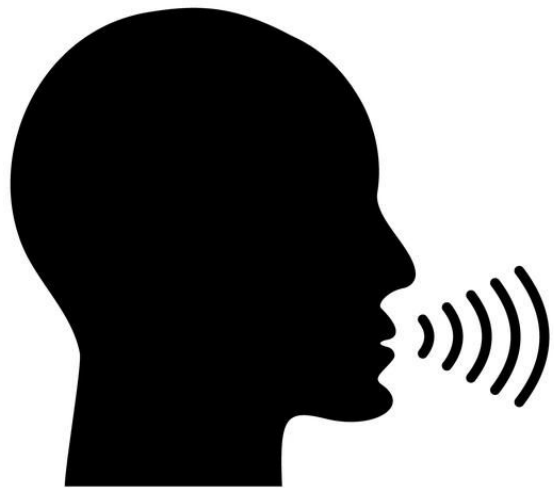
- Requires 2-4 players
- Display screen that will visualise the music
- Players need to tap the button that lights up
- Each tap will form a music note
- With a good team, the song will flow nicely



Core Experience

Players will **enjoy** and appreciate the experience of working as a **team**

IDEA - 4



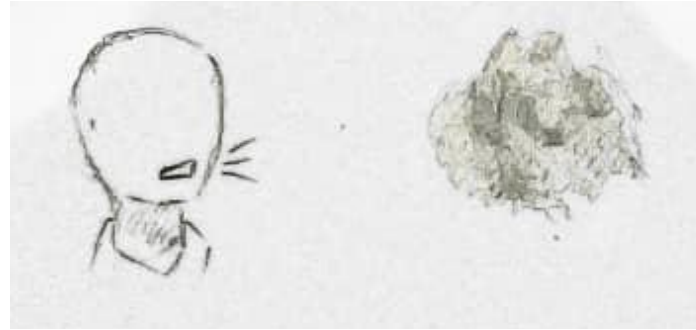
Voice

+



Art

- Player speaks
- Screen will display abstract art
- Done by calligraphy brush or graffiti



Core Experience

Player gets to have **fun** and appreciate the beauty of language can be.

IDEA - 5



Shapes



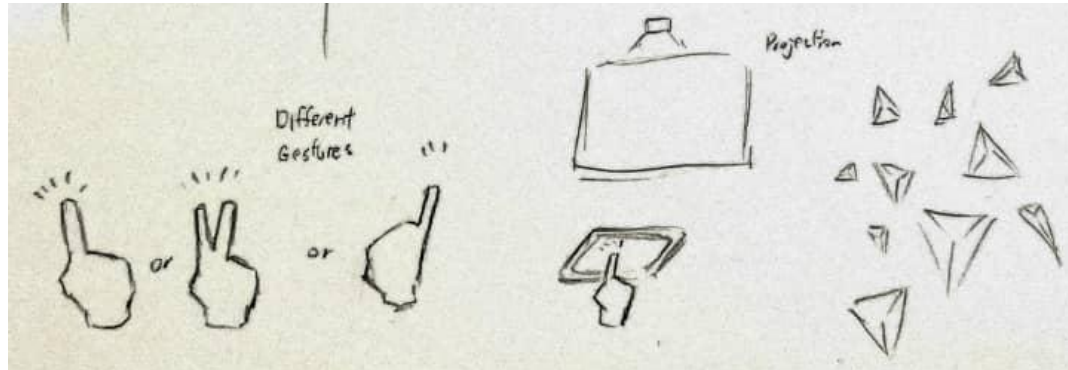
Hand Gestures

-Screen will display a floating polygon or organic graphic

-Player makes gestures

Eg. tap one finger, pinching with 2 fingers, swipe left or right with 3 fingers

-The polygon / organic graphic will change its shape or form



Core Experience

Players get to **play** with the subtle movements and see the huge impacts on their surroundings.